-get

Complex

-imag: double;

-real: double;

+Complex()

+Complex (inReal:double, inImag:double)

+setReal()

+setImag()

+getReal():double

+getImag():double

+addComplex(input:Complex):Complex

+subtractComplex(input:Complex):Complex

+multiplyComplex(input:Complex)Complex

+print()

+